



UNIT 3: MY STORY

Unit 3: My Story

Inquiry 2: Can culture live without stories?

Description:

Part 2 - Students learn about The Dreaming and how The Dreaming gives direction for living.

Student Activity Sheets

MS2.2 – Story Knowledge Map
MS2.3 - Reflection Sheet: Adnyamathanha Stories

Background Information Sheet

About the Dreaming

Additional Resources

Australian Government, The Dreaming
<http://australia.gov.au/about-australia/australian-story/dreaming>

Tunbridge, D.R., *Flinders Ranges Dreaming*, Aboriginal Studies Press, Canberra 1988. (See “The Meaning of Dreaming” for an explanation of the function of Adnyamathanha traditional narratives.)

1. READ

As a class, read and discuss the information contained in background notes [About The Dreaming](#).

2. VIEW

Watch the videos *Wadu Matyidi* and Mini Doc: *Telling Stories - Yarta Wandarlpurla*. As a class, identify any references within the films to The Dreaming.

3. EXPLORE ADNYAMATHANHA DREAMING

Ask students to research online any Adnyamathanha stories relating to The Dreaming (e.g. Google *The Adnyamathanha People* belief story). Students should select one story they find interesting and for which they can understand the meaning behind.

4. KNOWLEDGE MAP

Using the stories that they have selected, ask the students to individually complete the activity [Story Knowledge Map](#) (Activity Sheet: MS2.2). Before they start, discuss the headings with the class, using one student’s example, to ensure they have a thorough understanding about how to complete the task. Ask students to share their thoughts about what truths or knowledge are contained in their story. Students should use the circles to illustrate any highlights or significant information relating to their story.

5. REFLECT

On the [Reflection Sheet: Adnyamathanha Stories](#) (Activity Sheet: MS2.3), ask students to write a paragraph using the topic: “How I believe stories (related to The Dreaming) help preserve Adnyamathanha culture.”

To assist with this task, students should consider their already developed knowledge about the following key words:

- History/traditions
- Belonging/identity
- Beliefs
- Safety
- Environment
- Behaviour
- Relationships – with both people and Country.



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Part 2

Activity Sheets:

MS2.2 – Story Knowledge Map

MS2.3 - Reflection Sheet: Adnyamathanha Stories

1. Read

With your class, read and discuss the information in About the Dreaming.

2. View

Watch *Wadu Matyidi* and Mini Doc: *Telling Stories - Yarta Wandarlpurla*. What references to The Dreaming are made within each of these films? Discuss what you find with your class.

3. Explore Adnyamathanha Dreaming

Research online, Adnyamathanha stories that relate to The Dreaming. Select one story that has a clear message. A good place to start your research is <http://australia.gov.au/about-australia/australian-story/dreaming>.

4. Knowledge Map

Write the name of your story on the Story Knowledge Map. Think about what someone might learn from reading or hearing the story. Does the story tell about how to behave or what Adnyamathanha people believe? Does it have references to methods of survival such as food, water or building shelter? What references are made to the environment? Use the boxes to record your thoughts. In the circles, include any images, drawings or symbols to illustrate the cultural features of your story.

5. Reflect

On your Reflection Sheet: Adnyamathanha Stories write a paragraph explaining how you think stories relating to The Dreaming might help preserve the Adnyamathanha culture. To help you come up with ideas, you might like to think about what you've already learnt about Adnyamathanha:

- History and traditions
- Belonging and identity
- Beliefs
- Safety
- Environment
- Behaviour
- Relationships – with both people and Country.



UNIT 3: MY STORY

Name: _____

MS2.2

STORY KNOWLEDGE MAP

What to Believe

About the Environment

**A CHILD LEARNS THE
FOLLOWING KNOWLEDGE FROM**

.....
Story

About Survival
(e.g. food/water sources)

How to Behave

