



## UNIT 3: MY STORY

# Inquiry 2: Can culture live without stories?

## Part 2

### Activity Sheets:

MS2.2 – Story Knowledge Map

MS2.3 - Reflection Sheet: Adnyamathanha Stories

### 1. Read

With your class, read and discuss the information in About the Dreaming.

### 2. View

Watch *Wadu Matyidi* and Mini Doc: *Telling Stories - Yarta Wandarlpurla*. What references to The Dreaming are made within each of these films? Discuss what you find with your class.

### 3. Explore Adnyamathanha Dreaming

Research online, Adnyamathanha stories that relate to The Dreaming. Select one story that has a clear message. A good place to start your research is <http://australia.gov.au/about-australia/australian-story/dreaming>.

### 4. Knowledge Map

Write the name of your story on the Story Knowledge Map. Think about what someone might learn from reading or hearing the story. Does the story tell about how to behave or what Adnyamathanha people believe? Does it have references to methods of survival such as food, water or building shelter? What references are made to the environment? Use the boxes to record your thoughts. In the circles, include any images, drawings or symbols to illustrate the cultural features of your story.

### 5. Reflect

On your Reflection Sheet: Adnyamathanha Stories write a paragraph explaining how you think stories relating to The Dreaming might help preserve the Adnyamathanha culture. To help you come up with ideas, you might like to think about what you've already learnt about Adnyamathanha:

- History and traditions
- Belonging and identity
- Beliefs
- Safety
- Environment
- Behaviour
- Relationships – with both people and Country.